

# Home Economics

**Course Code:** 1RES10

**Level:** Stage 1

**Learning Area:** Home Economics

**Duration:** Semester

**Semester:** Semester 1

**Pre requisite:** None required

**Additional Cost:** Yes

## Further Enquiries:

- Please contact Design & Technologies coordinator Mr Simon Finch
- Phone: 8647 3300

## Who Is This Course For?

- Students who are interested in either hobby use or professional pathways in the ICT industry, and want to build a personal computer at a significantly lower cost than purchasing one off-the-shelf.
- Students with an interest in the practical/hardware aspects of personal computers, who are interested in how they work and the process involved in choosing components, assembling the hardware, and configuring or troubleshooting software.

## What Will I Learn?

- Students develop the ability to initiate, create and develop products in response to a design brief, in the context of personal computers. They learn to use tools, materials and systems safely and competently assemble, repair and manage computer software and hardware.
- Students analyse the impacts of technology, including consequences for individuals, society and the environment.
- They use electrical, electronic and mechanical devices, and interface components including a range of grades and types of computer hardware.

## How will I be assessed?

- Skills and Application Tasks - practical tasks demonstrating the students' understanding of the components and processes involved in building, configuring and troubleshooting a personal computer - 20%
- Folio - Documenting the analysis of a problem (the desired use of a personal computer), and the processes used to develop a viable solution. - 30%
- Product - Production of personal computer, and evaluation of the effectiveness of that solution. - 50%

## **A Note Regarding Product Costs:**

- There are opportunities within this subject to build products to a range of budgets and scales, dependent on the desires and resources of the students. To build a computer to take home, the minimum students could expect to pay is around the \$500 mark. There is flexibility around payment methods to make this program as accessible to families as possible.
- There are however school-owned parts available for student use, allowing students to demonstrate the skills involved in personal computer assembly without incurring a cost; the parts they use to build their computer will simply remain at school after they are done.